

## ACRIL-M Y 62

## Characteristics of Emulsion

Appearance	: Slightly Opalescent Liquid
Nature	: Polyacrylate Dispersion
Solid Content	: 30 ± 1%
pH (10% Sol.)	: 6,5 ± 0,5
Density	: 1.02
Charge	: Anionic
Mechanical Stability	: Good
Reaction with Ammonia	: Slight Thickening

## Characteristics of Film

Appearance	: Clear and Transparent
Elasticity	: Medium-hard
Sticking Level	: None
Light Fastness	: Excellent
Cold-crack Resistance	: Medium

## REACH COMPLIANT



## Green-Trek- Compliant

A symbol of our commitment to sustainable technologies

Storage : Store between +5 °c to 35 °c in original pack, well-sealed & stored.  
Shelf-life : Product is stable for 6 months from the date of production / Invoice.



Non Flammable

Avoid direct contact with skin



Prevent from freezing

Use Gloves / Ensure Ventilation



*Acrylic co-polymer, medium soft emulsion resin for surface Impregnation of corrected grain leathers to Improve break - especially shoe upper leather.*

ACRIL-M Y 62 is a fine particle sized aqueous impregnation resin designed for shoe uppers, particularly corrected type where resistance to acetone and toluene is desired. It gives good filling properties and a smooth pull up during lasting. The leathers achieve a mellow handle, improved scuff resistance with excellent grain break properties.

ACRIL-M Y 62 while applying has to be mixed with suitable penetrator like Luber 205 or Luber 150. It may also be used in small quantity in base coat applications for promoting the adhesion of finish.

Usage

Impregnation	:	350 parts Acril-m Y 62 50 parts Luber 205 / Luber 150 600 parts Water
Impregnation	:	200 parts Acril-m Y 62 100 parts Acril-m Y 93 50 parts Luber 205 / Luber 150 650 parts Water
Base Coat	:	100 parts Pigment - Nano Series 100 parts Acril-m X 858 100 parts Acril-m X 79/60 50 parts Acril-m Y 62 50 parts Filler WTD 50 parts Filler 12/61 20 parts Luber 205 530 parts Water

Note: Suggested formulations are only for guidance and necessary modifications must be made to achieve a particular result.